

DESIGN
Industrial Design Track
#4141

Suggested sequence by semester

This suggested sequence does not include any developmental courses that may be required. The time required to complete the degree may vary according to the total number of credits taken per semester.

SEMESTER I			SEMESTER II			
		CREDITS			CREDITS	
English Composition I	ENG 111	3	English Composition II	OR	ENG 112	3
Mathematics Elective		4	Speech Fundamentals		COM 109	
Drawing I	ART 122	3	Color Theory		ART 131	3
2D for Designers	DSN 108	3	Design Concepts I		DSN 120	3
History of Design	DSN 110	3	Drawing for Designers		DSN 165	3
			Basic Drafting		DSN 115	3
		TOTAL			TOTAL	15
		16				
SEMESTER III			SEMESTER IV			
Three Dimensional Design	ART 132	3	Art History I or II		ART	3
Lab Science Elective		4			133/134	
Design Rendering	DSN 125	3	Humanities/Social Science Elective			3
Design Concepts II	DSN 220	3	Portfolio & Presentation			3
Computer-Aided Drafting I	ENR 117	2	Computer-Aided Drafting II		ENR 118	2
			Industrial Design Elective			3
		TOTAL			TOTAL	14
		15				

MATH/SCIENCE/TECHNOLOGY

MATHEMATICS (4 CR): MAT 130 Probability & Statistics or MAT 123 Precalculus are recommended. If you choose the Industrial Design Track, you will need to pass through Intermediate Algebra (MAT 016) or show exemption. Additionally, if you choose MAT 123, Precalculus – MAT 110 College Algebra is a prerequisite.

LABORATORY SCIENCE (4 CR):

PHY 103 Concepts of Physics is recommended. For additional choices consult the General Education Course list for Lab Science.

HUMANITIES/SOCIAL SCIENCE (3 CR): Choose a Social Science or Humanities course from General Education Course List.

PSY 113 General Psychology, SOC 120 Principles of Sociology or PHO 110 Photography Appreciation are recommended.

INDUSTRIAL DESIGN ELECTIVE (3 CR): ENR or MEC courses are recommended. Please speak to your Design faculty advisor about which to take.

HONORS COURSES: You may be eligible to take honors courses. For more information, contact Prof. Laura Gabrielsen at (9730 328-5459).